

Hierarchical Task Analysis

2/17/2020

- Login View
 - Student
 - Presses “I am a Student” button to go to student view
 - Professor
 - Presses “Professor Login” button to login and then to go to game setup view
- Student View
 - Presses refresh button to update map
 - Selects a path through the graph by clicking on the edges a finally pressing “End Turn” to submit their path
 - Presses “Undo” button if they make a mistake making their route
- Professor View
 - Presses refresh button to update map
 - Presses “End Game” if they wish to end the game early
- Game Setup View
 - Choose whether they want a max iteration game or a fixed iteration game
 - If a fixed iteration game input the number of iterations that they want
 - If there are multiple maps, choose which map they want
 - Presses “Start Game” button to begin the game
- Post-game View
 - Download button
 - Saves CSV of the finished game
 - Shows end of game statistics
 - Presses “New Game” button to go to another game setup view